

Design and Implementation of The Multiplexer and Channel Coder for WCDMA

A Thesis
Submitted in partial fulfillment for the requirements
Of the degree of Master of Science in Electrical Engineering
(Electronics and Communications Engineering)

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Statement

This dissertation is submitted to Ain Shams University in partial fulfillment of the degree of Master of Science in Electrical Engineering (Electronics and communications Engineering)

The work included in this thesis was carried out by the author at the department of Electronics and Communications Engineering, Faculty of Engineering, Ain Shams University, Cairo, Egypt.

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Thesis Abstract

Tamer Kamal Elewa,"Design and Implementation Of Multiplexer and channel encoder system for WCDMA", Master of Science dissertation, Ain Shams University, 2008

Third generation Mobile communication systems has acquired a great attention in the last few years. Boosted by a notable increase in the number of mobile users, and an increasing demand of Mobile based applications not limited to voice and other circuit switched based applications, but extended rapidly to include high speed internet access, Mobile Banking, video and audio streaming, location based services. Third generation Mobile Communications systems makes all the above applications available by providing a reliable network architecture, good utilization of radio resources, and a well managed quality of service profiles according to each service requirements.

WCDMA FDD is the most wide spread third generation system, commercially deployed in many countries, and seamlessly evolving from the existing GSM (second generation) Mobile systems.

In this thesis we focus on an important part of the WCDMA transceiver system which is multiplexing and channel coding, a process that handles the data between the MAC layer and the physical layer, and results in the preparation of data to handle the distortion and errors resulting from the transmission over radio channels

A complete implementation to the transmitter system was done fully compliant with the 3GPP standards, followed by a design and an implementation of the receiver part that perform the inverse operation of the transmitter part. System performance evaluation was carried out to evaluate the system BER performance with different radio conditions, different channel encoding types, different rate matching schemes.

The results can be a useful guideline to system designers to determine the proper operation point for each service type according to the service BER requirements and the available radio conditions.

Acknowledgement

I would like to offer my great thanks and gratitude to Dr.Abdel Halim Zakry for his support, supervision and guidance during all the phases of this work.

I would like to thank my family for their encouragement and support.

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Glossary of Terms

ARQ Automatic Repeat Request

BCH Broadcast Channel
BER Bit Error Rate
BLER Block Error Rate
BS Base Station

CCPCH Common Control Physical Channel CCTrCH Coded Composite Transport Channel

CFN Connection Frame Number CRC Cyclic Redundancy Check

DCH Dedicated Channel

DL Downlink (Forward link)

DPCCH Dedicated Physical Control Channel

DPCH Dedicated Physical Channel
DPDCH Dedicated Physical Data Channel

DS-CDMA Direct-Sequence Code Division Multiple Access

DSCH Downlink Shared Channel
DTX Discontinuous Transmission
FACH Forward Access Channel
FDD Frequency Division Duplex

FER Frame Error Rate
GF Galois Field

HARQ Hybrid Automatic Repeat reQuest

HS-DPCCH Dedicated Physical Control Channel (uplink) for HS-DSCH

HS-DSCH High Speed Downlink Shared Channel

HS-PDSCH High Speed Physical Downlink Shared Channel

HS-SCCH Shared Control Channel for HS-DSCH

MAC Medium Access Control Mcps Mega Chip Per Second

MS Mobile Station

OVSF Orthogonal Variable Spreading Factor (codes)
PCCC Parallel Concatenated Convolutional Code

PCH Paging Channel PhCH Physical Channel

PRACH Physical Random Access Channel

RACH Random Access Channel

RSC Recursive Systematic Convolutional Coder

RV Redundancy Version

RX Receive

SCH Synchronisation Channel

SF Spreading Factor
SFN System Frame Number
SIR Signal-to-Interference Ratio
SNR Signal to Noise Ratio

TF Transport Format

TFC

Transport Format Combination
Transport Format Combination Indicator **TFCI**

TPC Transmit Power Control Transport Channel TrCH

Transmission Time Interval TTI

Transmit TX

Uplink (Reverse link) UL

CHAPTER 1

1 INTRODUCTION

1.1 History of Mobile Cellular Systems

1.1.1 First Generation

The first generation of mobile cellular telecommunications systems appeared in the 1980s [1]. The first generation was not the beginning of mobile communications, as there were several mobile radio networks in existence before then, but they were not cellular systems either. The capacity of these early networks was much lower than that of cellular networks, and the support for mobility was weaker.

In mobile cellular networks the coverage area is divided into small cells, and thus the same frequencies can be used several times in the network without disruptive interference. This increases the system capacity. The first generation used analog transmission techniques for traffic, which was almost entirely voice. There was no dominant standard but several competing ones.

The most successful standards were *Nordic Mobile Telephone* (NMT), *Total Access Communications System* (TACS), and *Advanced Mobile Phone Service* (AMPS). Other standards were often developed and used only in one country, such as C-Netz in West Germany and Radiocomm 2000 in France.

All first generation cellular systems employ Frequency Division Multiple Access (FDMA) with each channel assigned to a unique frequency band within the a cluster of cells.