



شبكة المعلومات الجامعية
التوثيق الإلكتروني والميكرو فيلم

بسم الله الرحمن الرحيم



MONA MAGHRABY



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شبكة المعلومات الجامعية التوثيق الإلكتروني والميكروفيلم



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ARCHITECTURAL NARRATIVE AND MONTAGE OF SPACES: USING CINEMATIC STRATEGIES TO ENHANCE USER SPATIAL EXPERIENCE

By

Zeyad Seddik Mohamed Moussa Seddik

A Thesis Submitted to the
Faculty of Engineering at Cairo University
in Partial Fulfillment of the
Requirements for the Degree of
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FACULTY OF ENGINEERING, CAIRO UNIVERSITY
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Title of Thesis:

Architectural Narrative and Montage of Spaces: Using Cinematic Strategies to Enhance User Spatial Experience

Key Words:

Architecture Design; Spatial Narrative; Film Montage; Storyboards; User Experience

Summary:

The advancement of design tools and the acceleration of design cycles lead to the suffering of architectural designs from a “user-blind” design syndrome. Cinematic tools from story and narrative structure to the final montage adopted from film are studied. Then, these techniques are overlaid on the design process and real world architectural and cinematic examples to examine ways architecture can benefit from film in reinstating the user as the core of the design process and consequently enhance their spatial experience. The core cinematic strategies discussed are applied to ‘Parc de La Villette,’ Paris, France, by architect Bernard Tschumi.

Disclaimer

I hereby declare that this thesis is my own original work and that no part of it has been submitted for a degree qualification at any other university or institute.

I further declare that I have appropriately acknowledged all sources used and have cited them in the references section.

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Table of Contents

DISCLAIMER.....	I
ACKNOWLEDGMENTS	II
TABLE OF CONTENTS.....	III
LIST OF FIGURES	VI
ABSTRACT.....	X
CHAPTER 1 : INTRODUCTION.....	1
1.1.INTRODUCTION.....	1
1.2.THE ARCHITECTURAL LANGUAGE.....	1
1.3.THE ARCHITECTURAL MONTAGE	2
1.4.FILM STORYTELLING AND MONTAGE	2
1.5.ARCHITECTURE AND CINEMA.....	3
1.6.HYPOTHESIS	3
1.7. OBJECTIVES	4
1.8.METHODOLOGY.....	4
1.8.1. Research	4
1.8.2. Verbal and Diagrammatic Phase	4
1.8.3. Visual Interpretation Tools Exploration	4
1.8.4. Visual Montage and Refinement Phase.....	4
1.8.5. Case Study.....	5
1.8.6. Conclusions & Future Studies	5
1.9.LIMITATIONS	6
1.10.CONCLUSIONS	6
CHAPTER 2 : LITERATURE REVIEW.....	7
2.1.INTRODUCTION.....	7
2.2.SPACE PERCEPTION IN FILM AND ARCHITECTURE	7
2.3.TIME PERCEPTION IN FILM AND ARCHITECTURE	8
2.4.EMOTION AND EMOTIVE SPACES.....	10
2.5.NARRATIVE IN FILM AND ARCHITECTURE	11
2.6.STORYBOARDING, SEQUENCING AND MONTAGE	13
2.7.LIGHT, COLOR, SOUND AND TEXTURE IN FILM AND ARCHITECTURE	17
2.8.CONCLUSIONS	20
CHAPTER 3 : THE SPATIAL NARRATIVE.....	21
3.1.INTRODUCTION.....	21
3.2.FUNCTION, FACTS AND PURPOSE.....	21
3.2.1. Function.....	21
3.2.2. Facts	22
3.2.3. Purpose	22
3.3.USERS AND CHARACTERS.....	23
3.4.SPACES AND SETS.....	24
3.5.STORYLINES (NARRATIVES)	27
3.6.PLOT-POINTS (NODES).....	28
3.7.RESOLUTIONS (EXITS).....	31

3.8.THE MAPPED PROGRAM	32
3.8.1. The Overlay of Threads.....	32
3.8.2. Bubble Diagrams	33
3.8.3. The Shooting Script.....	35
3.9.CONCLUSIONS	35
CHAPTER 4 : PERCEPTUAL INFLUENCES	36
4.1.INTRODUCTION.....	36
4.2.THE SET-INFLUENCES (INDEPENDENT OF MOTION).....	36
4.2.1. Style (Décor)	36
4.2.2. Lighting	40
4.2.3. Color	44
4.2.4. Proportion.....	47
4.3.THE VARIABLE INFLUENCES (DEPENDENT ON POSITION AND MOTION).....	51
4.3.1. Depth of Field (DOF)	51
4.3.2. Scale	55
4.3.3. Orientation.....	58
4.4.CONCLUSIONS	61
CHAPTER 5 : THE ARCHITECTURAL MONTAGE.....	63
5.1.INTRODUCTION.....	63
5.2.VISUALIZATION OF THE NARRATIVE	63
5.2.1. Frames of Reference.....	64
5.2.2. World-building	66
5.2.3. Storyboarding (The 1st Narrative Re-interpretation)	69
5.3.HIGHER DIMENSIONS	74
5.3.1. The Timeline (The 4th Dimension).....	74
5.3.2. Emotion and Memory (The 5th Dimension)	76
5.4.THE MONTAGE OF SPACES	78
5.4.1. Production (The 2nd Narrative Re-interpretation)	79
5.4.2. Transitions and the Final Sequence (The 3rd Narrative Re- interpretation).....	81
5.5.REFINEMENTS.....	84
5.5.1. Extra-Sensory Elements	85
5.5.2. Defining Moments.....	88
5.6.THE FINAL CUT (CONCLUSIONS)	91
CHAPTER 6 : CASE STUDY - PARC DE LA VILLETTE.....	92
6.1.INTRODUCTION.....	92
6.2.PROJECT’S BACKGROUND AND OVERVIEW	92
6.2.1. The Political/Architectural Frame	92
6.2.2. The Site’s Frame	94
6.2.3. The Competition’s Frame.....	96
6.3.PROJECT’S NARRATIVE	97
6.3.1. Events (Points)	98
6.3.2. Movements (Lines).....	99
6.3.3. Spaces (Surfaces)	101
6.3.4. Superimposition (Threads Overlay)	101

6.4.THE MONTAGE OF FOLIES	104
6.4.1. Inception.....	104
6.4.2. Conception	106
6.4.3. Perception.....	107
6.5.THE MONTAGE OF THE CINEMATIC PROMENADE	109
6.5.1. The Promenade’s Narrative.....	110
6.5.2. Vocabulary (Design Language).....	112
6.5.3. Frames and Sequences.....	115
6.6.RESOLUTIONS.....	119
CHAPTER 7 : DISCUSSION, CONCLUSIONS AND RECOMMENDATIONS	
.....	120
7.1.INTRODUCTION.....	120
7.2.ARCHITECTURAL NARRATIVE	120
7.3.MONTAGE OF SPACES.....	121
7.4.FINAL THOUGHTS AND FUTURE STUDIES	122
REFERENCES.....	124

List of Figures

Figure 1 - 1 Sketch of the Methodology process	5
Figure 2 - 1 Plot diagram showing unity of action and three-act structure of the narrative.....	12
Figure 2 - 2 Images from Galofaro’s archive.....	13
Figure 2 - 3 Screen capture of animatics “Hijo de minero” [Son of a Miner]	15
Figure 2 - 4 Example of the project's visualizations	16
Figure 2 - 5 A silhouette frame from 'Citizen Kane' (1941)	18
Figure 3 - 1 Exterior of Amager Bakke Plant, Courtesy of Bjarke Ingels Group	22
Figure 3 - 2 Interior of Amager Bakke Plant, Courtesy of Bjarke Ingels Group	23
Figure 3 - 3 Cycle of user-type-based approach to design, by author.....	24
Figure 3 - 4 Before-and-after shot comparison from the 'Harry Potter' film franchise, courtesy of Warner Bros.	25
Figure 3 - 5 Before-and-after shot comparison from 'Hereditary' (2018), courtesy of PalmStar Media.....	26
Figure 3 - 6 Traditional vs Cinematic approaches in architectural space generation, by author.....	27
Figure 3 - 7 Example of film narrative character threads, by author	27
Figure 3 - 8 Splitting of user narrative threads at nodes, by author	29
Figure 3 - 9 Node from the 'Heights Building' at 'Wilson Secondary School,' courtesy of BIG Architects	30
Figure 3 - 10 Circulation Network Analysis of worldwide Disney Parks, courtesy of K. H. Hyun et al.	30
Figure 3 - 11 Panoramic picture of an intersection corner at Disneyland, California, Courtesy of rocket9.net	31
Figure 3 - 12 Multiplicity and duplications in user narrative threads, by author.....	32
Figure 3 - 13 Example of a user narrative thread overlay, by author.....	33
Figure 3 - 14 Example of a simple bubble diagram, by author	33
Figure 3 - 15 Stacked zoning and circulation diagrams of National Assembly’s Smart Work Center and Press Center, Seoul, courtesy of H-Architecture	34
Figure 4 - 1 Frame from the Japanese-style katana fight scene from ‘Kill Bill: Vol.1,’ courtesy of Miramax	37
Figure 4 - 2 Frame for the Japanese-Anime-style sequence from ‘Kill Bill: Vol.1,’ courtesy of Miramax	37
Figure 4 - 3 Interior image from the ‘MPK 21’ building in the Facebook Campus, courtesy of Facebook	38
Figure 4 - 4 Interior image from the ‘MPK 21’ building in the Facebook Campus, courtesy of Level 10 Construction	39
Figure 4 - 5 Style perception illustration, composition by author.....	39
Figure 4 - 6 Frame from the underground office of Wallace from ‘Blade Runner 2049,’ courtesy of Alcon Entertainment	40
Figure 4 - 7 Frame from the underwater office of Wallace’s secretary from ‘Blade Runner 2049,’ courtesy of Alcon Entertainment	41

Figure 4 - 8 Frame representing the vivid holographic street ads from ‘Blade Runner 2049,’ courtesy of Alcon Entertainment	41
Figure 4 - 9 Visual from Dubai Design District in the day, courtesy of Foster and Partners	42
Figure 4 - 10 Visual from Dubai Design District in the evening, courtesy of Foster and Partners.....	43
Figure 4 - 11 Lighting perception illustration, composition by author	43
Figure 4 - 12 Frame of the red coat setup from ‘Schindler’s List’ (1993), courtesy of Universal Pictures	44
Figure 4 - 13 Frame of the red coat payoff from ‘Schindler’s List’ (1993), courtesy of Universal Pictures	45
Figure 4 - 14 The ground floor plan of the ‘LEGO House’ with an interior photo of one of the galleries, courtesy of Bjarke Ingels Group	45
Figure 4 - 15 The Red Sun Pavilion (2010) at the Serpentine Gallery, courtesy of Ateliers Jean Nouvel.....	46
Figure 4 - 16 Color perception illustration, composition by author.....	47
Figure 4 - 17 Frame of ‘King’s Landing’ from ‘Game of Thrones,’ courtesy of HBO	48
Figure 4 - 18 Frame from a fight scene from ‘Game of Thrones,’ courtesy of HBO	49
Figure 4 - 19 ‘Castellum Hoge Woerd’ in Utrecht, The Netherlands, courtesy of SKETS Architectuurstudio.....	49
Figure 4 - 20 Interior image from the ‘MPK 21’ building in the Facebook Campus, courtesy of Facebook	50
Figure 4 - 21 Proportion perception illustration, composition by author.....	51
Figure 4 - 22 Frame from a restaurant scene from ‘Inglourious Basterds,’ courtesy of Universal Pictures	52
Figure 4 - 23 Frame from a French countryside scene from ‘Inglourious Basterds,’ courtesy of Universal Pictures	52
Figure 4 - 24 Entry to the exhibition’s heart from the Pure Ruben Gallery, Rotterdam, The Netherlands, photo courtesy of Kim Zwarts	54
Figure 4 - 25 Heart of the exhibition from the Pure Ruben Gallery, Rotterdam, The Netherlands, photo courtesy of Kim Zwarts	54
Figure 4 - 26 Center of the heart of the exhibition from the Pure Ruben Gallery, Rotterdam, The Netherlands, photo courtesy of Kim Zwarts	55
Figure 4 - 27 Shot of Lester from an interview scene from ‘American Beauty,’ courtesy of Jinks/Cohen Company	56
Figure 4 - 28 Shot of Mr. Brad from an interview scene from ‘American Beauty,’ courtesy of Jinks/Cohen Company.....	56
Figure 4 - 29 The AT&T Building (now Sony Tower) in the NYC Skyline, photo courtesy of Flickr user: Bernard Duperrin.....	57
Figure 4 - 30 Looking up at the AT&T Building (now Sony Tower) street entrance look-up, photo courtesy of Flickr user: Mini Malist	58
Figure 4 - 31 Shot of Mr. Wallace taking to the boxer from ‘Pulp Fiction,’ courtesy of Miramax	59
Figure 4 - 32 Side-by-side illustration and aerial shot of the New Acropolis Museum and the Parthenon, courtesy of Bernard Tschumi Architects.....	60
Figure 4 - 33 Side-by-side Tschumi’s sketch and top hall’s view to the Parthenon, courtesy of Bernard Tschumi Architects.....	61
Figure 5 - 1 The ‘Yin-Yang’ symbol	64

Figure 5 - 2 'Yin-Yang' symbol in the Panda House design, courtesy of Bjarke Ingels Group.....	65
Figure 5 - 3 Side-by-side comparison of a potential frame of reference and a Panda House design visual, courtesy of Bjarke Ingels Group & Endangerpals.weebly.com	65
Figure 5 - 4 Frame from bending space scene in 'Inception' (2010) by Christopher Nolan, courtesy of Warner Bros.	67
Figure 5 - 5 Exterior and lobby interior of the Seamarq Hotel, South Korea, courtesy of Richard Meier & Partners Architects	68
Figure 5 - 6 Rotating hallway fight scene storyboard from 'Inception,' courtesy of Gabriel Hardman	70
Figure 5 - 7 Storyboard sequence from the 'Stollery Children's Hospital' series project, courtesy of Kris Friesen	71
Figure 5 - 8 Storyboard for the form generation of 'The Mountain' residential building, courtesy of Bjarke Ingels Group	72
Figure 5 - 9 A project of one of Arif's and Atmodiwirjo's students, courtesy of Arif and Atmodiwirjo	73
Figure 5 - 10 Screenshot of the editing timeline of 'Mission Impossible: Rogue Nation,' courtesy of Eddie Hamilton	75
Figure 5 - 11 Frames from 'Rear Window' by Alfred Hitchcock, courtesy of Alfred J. Hitchcock Productions	77
Figure 5 - 12 Rotating hallway fight scene from 'Inception' side-by-side storyboard vs film, courtesy of Warner Bros.....	79
Figure 5 - 13 Side-by-side illustration vs reality for the exhibition 'Anticlimax,' Lisbon, courtesy of FALA Atelier	80
Figure 5 - 14 Side-by-side illustration vs reality for the 'House in Rua do Paraíso,' Porto, Portugal, courtesy of FALA Atelier	80
Figure 5 - 15 Main Facade of Centre Pompidou, Paris, France, courtesy of Renzo Piano Building Workshop	83
Figure 5 - 16 Views from the glass tube escalators of Centre Pompidou, courtesy of Renzo Piano Building Workshop	83
Figure 5 - 17 Directors' boxes tilted windows, Wembley Stadium, courtesy of 'flierfy' on flickr	86
Figure 5 - 18 Textured facade of 'Palazzo Medici Riccardi,' Florence, Italy, illustrations by author.....	86
Figure 5 - 19 Frame from 'City of Angels' (1998), courtesy of Atlas Entertainment	87
Figure 5 - 20 Poolside view from the 'Magic Castle Hotel,' Los Angeles, USA, and its 'Popsicle Hotline' feature	89
Figure 6 - 1 The demolition of Pruitt-Igoe housing complex	93
Figure 6 - 2 Mark-up of the Parc de La Villette's site over an aerial photo of the site at 1977, illustration by author	94
Figure 6 - 3 1990 Analysis of the scope in Parc de La Villette's site over an aerial photo from 1990, illustration by author	94
Figure 6 - 4 Old Grande Halle cattle market exterior/interior.....	95
Figure 6 - 5 Aerial view of the La Villette's slaughterhouses site prior to demolitions, courtesy of EPPGHV	96
Figure 6 - 6 Point-grid system of Parc de La Villette, courtesy of Bernard Tschumi ...	98
Figure 6 - 7 Point-grid folies system overlaid on a contextual map of Paris	98
Figure 6 - 8 Lines (paths) system of Parc de La Villette, courtesy of Bernard Tschumi	99